# SONY

## Full-time Global Fresh Graduate Recruiting 2023



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| **Job Description** | Please see details of various opportunities on Page 2 and following. All available positions will be posted on above website on August 2nd. |
| **Working Location** | Tokyo and/or Kanagawa, Japan |
| **Salary and Benefit** | [Estimated Annual Salary]  JPY 5,500,000 ～ (varies depending on qualifications and experience) [benefit]  Dormitory (for eligible candidate), language training (100% paid by company), Visa, flight, international moving, relocation allowance, social insurance, annual leaves, employee purchase discount, etc. |
| **Selection Process** | 1.Submit your CV 2.Complete Essay and/or Online Coding Test (depending on position) 3.Interview* (*Shortlisted candidates will be invited to the interview in October) |
| **How to apply** | Step 1: Pre-register through the link below    https://www.sony.com/en/SonyInfo/Careers/japan/ Step 2: Application form for each position will be ready in August.    Please apply to the position you are interested in and submit    application. |

**Application link:**
**https://www.sony.com/en/SonyInfo/Careers/japan/**
**Application Deadline: October 16th (Sun), 2022**

| Positions | | |
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| | 1 | Cloud System Technology Engineer |
| | 2 | Communications System Engineer |
| | 3 | R&D Engineer for Multimodal AI Application |
| | 4 | Software Engineer-Software Development Environment/Automated Software   Engineering |
| | 5 | Software Engineer, Parallel Programming and Machine Learning |
| | 6 | R&D engineer of Natural Language Processing (NLP) field |
| | 7 | R&D engineer of Speech and Natural Language Processing (NLP) field |
| | 8 | R&D engineer of Speech Signal Processing field |
| | 9 | Robotics, Researcher / Engineer |
| | 10 | Software and Hardware engineer for Robotics Platform |
| | 11 | Image Sensor device/pixel Research & Development |
| | 12 | Machine Learning, Software Engineer |
| | 13 | Software Engineer, Embedded programming |
| | 14 | Software Engineer(Machine Learning, Control Theory) |
| | 15 | GPU Software Engineer for Low Level Component and Tools. |
| | 16 | Machine Learning, Software Engineer |
| | 17 | Platform Engineer |
| | 18 | Software Systems Engineer, Production Operations Engineer |
| | 19 | Visual Recognition Computation Systems and Architecture,  Research Engineer |
| | 20 | Audio-Visual AI Research Scientist |
| | 21 | Software Testing Engineer |
| | 22 | Machine Learning, Researcher |
| | 23 | Deep Learning, Researcher/Research Engineer/Software Engineer |
| | 24 | Machine Learning & Computer Vision, Software Engineer |
| | 25 | Computational Photography, Next Generation Image Sensing Technology Researcher |
| | 26 | Software Engineer, Embedded Linux software development |



SONY

Values

Dreams & Curiosity
Pioneer the future with dreams and curiosity.

Diversity
Pursue the creation of the very best by harnessing diversity and varying viewpoints.

Integrity & Sincerity
Earn the trust for the Sony brand through ethical and responsible conduct.

Sustainability
Fulfill our stakeholder responsibilities through disciplined business practices.